

# e-inclusion: Toward Inclusive Education in Digital Environments

Knowledge and guidelines for teachers about how they can create inclusive digital education in their blended, hybrid, or fully online courses.

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## What is our aim?

**Inclusive digital education** = education, making use of digital tools, that is accessible, engaging and enriching for everybody, regardless of one's identity, background or body (See Fig.1)



## How to practice e-Inclusion?

### Opportunities of digital education for equity:

- Many possibilities for **diversification** in form (text, audio, video, languages, subtitles)
- Flexibility** in time & space
- Many possibilities to enhance **student agency**, activation and co-creation (also anonymous)

### Challenges of digital education for equity:

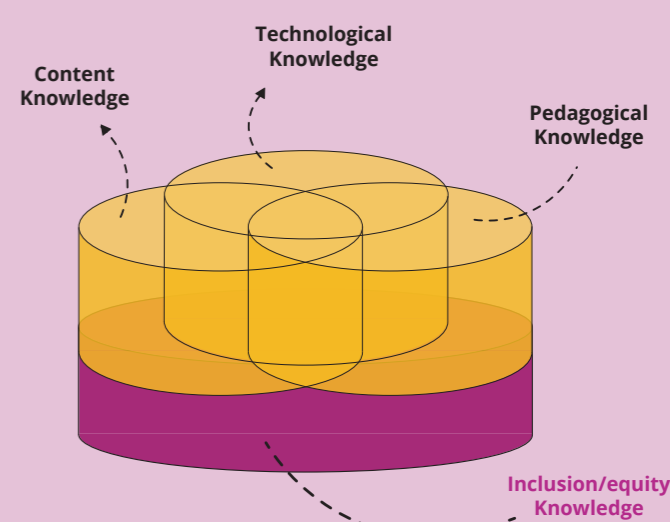
- Establishing **Social Presence** and an **inclusive climate requires** extra attention
- Digital barriers** hamper accessibility for students with less digital knowledge and/or deficient technical equipment

### Different ethical & organisational considerations

\*See for our handbook, e-learning modules, Awareness Raising Tool and Course Outline: [www.einclusion.net](http://www.einclusion.net)



**i-TPACK model:** Be aware of how digital context, content and pedagogical approach impact equity.



We need **4 interrelated knowledge dimensions** to create inclusive digital education. The inclusion/ equity knowledge layer underlies the 3 TPACK dimensions (Technological, Pedagogical, Content knowledge)

### Guideline 1: Develop awareness & reflection

**Develop awareness on inclusive digital education and practice self-reflection in relation to your own position and role.**

Be aware of how digital context, content choices and pedagogical approach impact equity in your course. Digital tools provide great means to quickly collect (anonymous) feedback of the students.

- Inform yourself & self-reflect
- Continuously monitor the course

### Guideline 6: Collaborate with allies

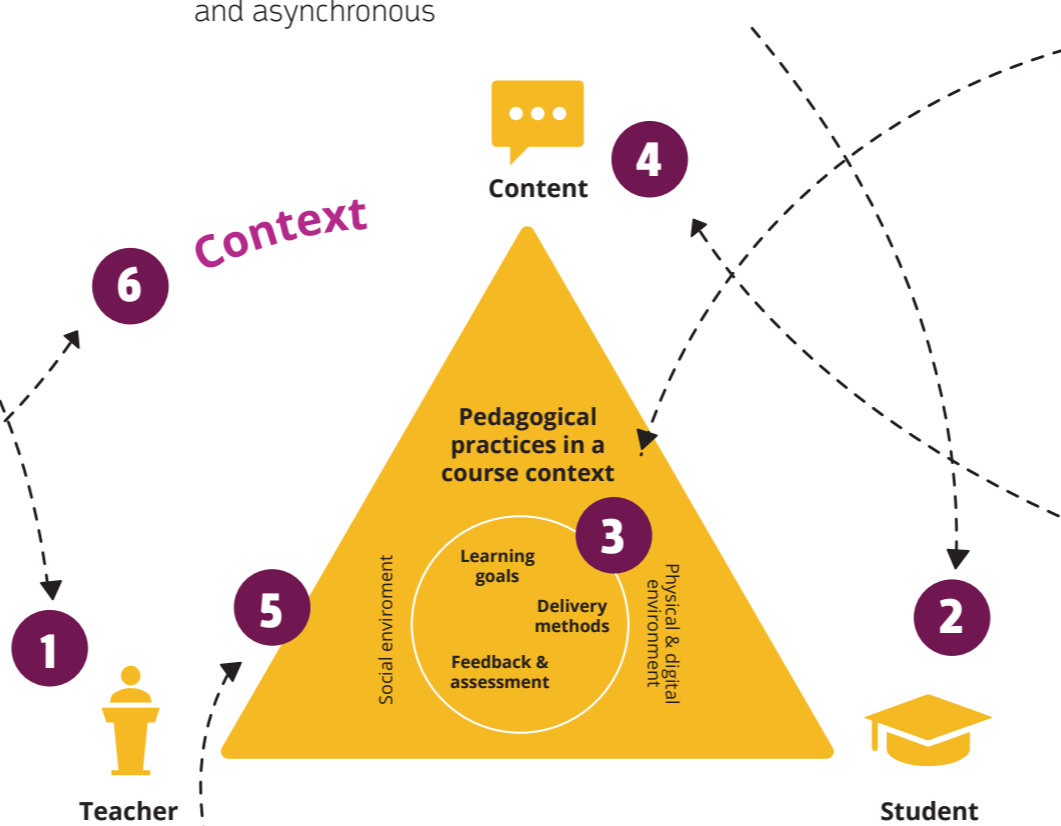
- Teachers:** find, mobilize and collaborate with allies, for your personal wellbeing, task-sharing, alignment in the programme, as well as institutional anchorage
- Institutions:** Encourage and support endeavours for inclusion. Supporting teachers, and teacher teams with time, knowledge, practical (digital) support, acknowledgment, and protection. Anchor the pursuit of inclusion in policy & practice

### Guideline 2: Know your students

**Get to know the students (digitally) and adapt to their needs, including their digital needs.**

Digital tools provide excellent opportunities to collect anonymous information, or information in different forms (video; image of an object, etc.)

- Have students introduce themselves using various media/platforms
- Share personal experiences yourself
- Inventorize skills, needs, and ambitions; anonymous and asynchronous



### Guideline 5: Create an inclusive learning climate

**Create and nurture a learning climate based on social presence, dialogue and student agency, and inclusive language, using the digital possibilities for student participation and co-construction.**

- See students as knowledgeable participants, encourage dialogue
- Avoid microaggressions
- Balance intellectual discomfort & dignity safety
- Turn friction (Hot Moments) into learning opportunities
- Make students co-constructors of the course (through peer-to-peer initiatives, peer feedback, dynamic course design)

### Guideline 3: Diversify teaching practices

**Diversify pedagogical practices (delivery methods, learning goals, assessments), seizing opportunities that technology offers.**

Use multiple forms (textual, verbal, audio, video, languages, subtitles).

- Reduce barriers for access (e.g. good sound, image)
- Offer clear technical instructions, option for testing and asking questions
- In hybrid classes: also keep the online students involved
- Keep your course activating, using digital tools for synchronous and asynchronous discussion, input, feedback

### Guideline 4: Diversify content

**Diversify content outside the mainstream canon (in terms of region, language, format, etc.), involving the input of students to further extend the realm.**

Digital tools increase access to non-mainstream knowledge (e.g. different languages and forms) and enable the active contribution of students (bringing in new materials/ approaches).

- Include 'diverse' (non-mainstream) perspectives and examples
- Invite diverging experiences, worldviews, approaches
- Explore and explain why mainstream knowledge is mainstream
- Value personal experiences



Check with your institution which digital tools are facilitated



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